

ELECTRONIC

OCTOPUS (OC-22)

# GAME & WATCH™

## WIDE SCREEN



© Nintendo 1981

## INSERTING THE BATTERIES

Insert two LR43 or SR43 batteries into battery compartment with the positive electrode atop.

When the batteries are exhausted, the display becomes vague and hard to look at, and the sound becomes low or be completely lost. In such a cases, replace the batteries immediately. (This unit may fail if batteries are left exhausted.)



## TIME SET

Push ACL switch lightly with a sharp-pointed instrument. Push lightly and do not hold the point down. A display will appear as illustrated.



By pressing Button 1, you will control the hours. Button 2 controls the minutes. When you have set the desired time, press the TIME button and the clock will start. Pattern moves every second.

## ALARM SET

Push ALARM switch lightly with a sharp-pointed instrument.

When musical note symbol appears, alarm is set. (If symbol does not appear, push again.)

By pressing Button 1 you will control the hours. Button 2 controls the minutes. After setting numbers in above manner, push TIME key to set the time as an alarm time. Check AM/PM of time.

When alarm time is reached, baby octopus sounds trumpet. Alarm sound continues for one minute. Push TIME Key to turn off alarm sound. (If alarm time is reached when game is in play, baby octopus appears on display but no sound is emitted.) Push TIME key to check the alarm time. It is indicated while the key is depressed.



## GAME A

Divers try to recover treasure from sunken ship and raise it to their boat.  
Giant octopus tries to prevent them.

1. Press GAME Key A. Highest previous score will be displayed.  
Game A begins when key is released.
2. Press operation button 2 and one diver goes into the water.
3. By pressing operation button 1 and 2 diver moves left and right to evade moving tentacles.  
When diver reaches treasure, press operation button 2 to place gems into bag.  
\*Press button once, diver bags one gem; press button twice, two gems.....
4. One gem equals one point. Reach the boat, and earn 3 points.
- \* If diver fails to pick up treasure, he can not return to boat.
5. If octopus' tentacle touches diver, score one miss! Diver vanishes from screen. When all three divers are gone, game ends.

6. When player reaches a bonus score (200 or 500 points), any lost divers at the time are replaced in the boat.

Tentacles move at increasing speed, then return to original speed every 100 points.

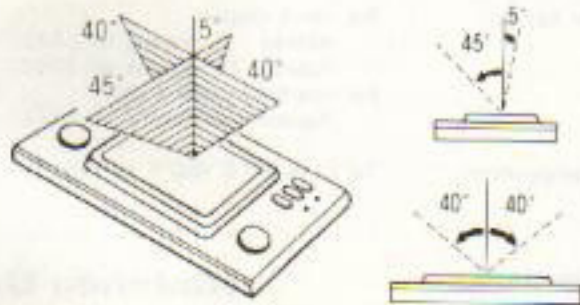
## GAME B

Tentacles move faster than in GAME A.  
In other respects, this game is same as GAME A.

## CAUTIONS

1. Do not use pencil or pin when pressing ACL or ALARM switch.
2. As the unit is made of precise electronic components, avoid the use and storage at an extreme temperature or heavy shocks. And never open or dismantle the unit. These can result in damage.
3. Especially at low temperatures, the response speed may slow down or the lighting may fail. As the liquid crystal is destroyed at high temperature, never leave the unit in a car which is exposed to direct sun light.
4. As exhausted batteries will give an adverse effect to the unit, replace them without delay. (If the battery is exhausted, the display of the liquid crystal will become vague and difficult to look at.)
5. Be careful not to press the liquid crystal display heavily. Otherwise, the display may fail.
6. Do not put the unit in the pocket at the back of trousers. The display may be damaged when you take a seat.

7. Wipe any dust with a soft dry cloth.
8. Do not use volatile oils such as thinner or benzine and alcohol for wiping.
9. The liquid crystal may be difficult to look at depending upon the angle. The best angle at which to look is as illustrated in the figure.



## SPECIFICATIONS

- Accuracy of the clock : Average daily differential within  
 $\pm 3$  secs. (under normal temperature)
- Battery : Two Alkali-Manganese batteries  
(LR43 or SR43)
- Life of the battery : For clock display  
Approx. 6 months on LR43  
Approx. 12 months on SR43  
For one-hour game a day  
Approx. 6 months on LR43
- Working temperature : 10°C to 40°C (50°F to 104°F)

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